

F4 United States Championship Brainerd International Raceway 15 – 18 July 2021

From	The Race Director	Document	Race Director Memo 1
То	The Team Managers	Date	23 July 2021
	All F4 Teams	Time	12:40

Brainerd Race Start Location

Due to an issue with one of our start light units not working, the start for the F4 Series will be a rolling two by two start for all races this weekend. The start will take place where the track usually starts all their races - which is the starter stand between turns 13 and turn 1. This is where both SVRA and Trans Am races are will also start this weekend.

Drivers:

You will leave the pre-grid and follow the safety car per our usual system. The safety car will lead you around the circuit and will turn off his lights between turns 9 and 10. Drivers should start to form a two-by-two formation at the exit of turn 9. The Safety Car will continue on track and will exit from the circuit after the bridge at turn 13. Drivers will make the right-hand turn at turn 13 and continue towards turn 1 in a two-by-two formation for the rolling start. Once the Safety car has left the circuit, the leader must maintain a *constant pace* up to the acceleration zone. No brake checks or weaving permitted. Pole position will be on drivers right.

The starter flag stand is on the left side of the track at the end of the fencing. There will be orange cones on both sides of the track to mark the acceleration zone. The leader may accelerate at his discretion once he's in the acceleration zone. Other drivers may only accelerate once the leader has accelerated.

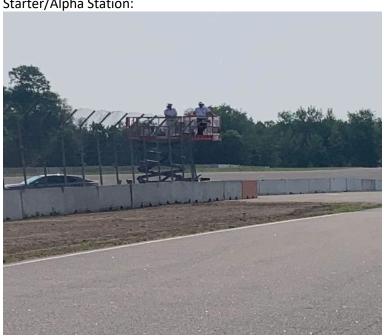
The race clock will start during the formation lap when the first car crosses the yellow timeline on the front pit straight heading towards turn 12.

The finish line remains the solid yellow line on the pit straight. Once drivers have taken the checkered flag they will continue around the track for a cool off lap. This lap is to be done at moderate speed to cool off your car. At the end of the cool off lap drivers are to exit off the track at turn 13 as previously.

Once the start has taken place, give each other room heading to turn 2 and turn 3. Turn 3 is a heavy braking zone and drivers are expected to use good judgement approaching the turn. Anyone dive bombing down the inside and making contact with another car cand causing an incident can expect to be sitting out the next race. The goal is to have a clean start and set into a pace to put on a good show.

Photos on the following page show the areas referenced.

Starter/Alpha Station:



Acceleration Zone Markers:



